

What is Dynamos Schools and how to Play:

- ▼ Dynamos Schools is an exciting countdown cricket format
- ▼ Provides a social offer and is the perfect introduction for 8 – 11 year olds new to cricket

Team Size

- ▼ Smaller teams can make competition more accessible for young people
- ▼ Dynamos schools is designed to be flexible based on the needs of young people and schools
- ▼ Can be played as 8-a-side or 6-a-side and can be easily adapted based on the size of the group
- ▼ Each team has the opportunity to bat and bowl/field
 - ▼ Depending on the time available the number of balls per batting pair can be adapted

Batting

- ▼ Minimum of 10 balls recommended for each batting pair
 - ▼ This should be 2 sets of 5 balls delivered by 2 different bowlers
- ▼ If time allows or smaller sides are used, the number of balls per batting pair can be increased e.g. 20 balls (4 sets of 5 balls)
- ▼ Umpires should use discretion to swap batters, so each is given an opportunity to contribute

Bowling & Fielding

- ▼ Bowling takes place from one end only
- ▼ Each bowler will deliver at least 1 set of 5 balls
- ▼ All fielders (including the wicketkeeper) must rotate fielding positions at the end of each set of 5 balls

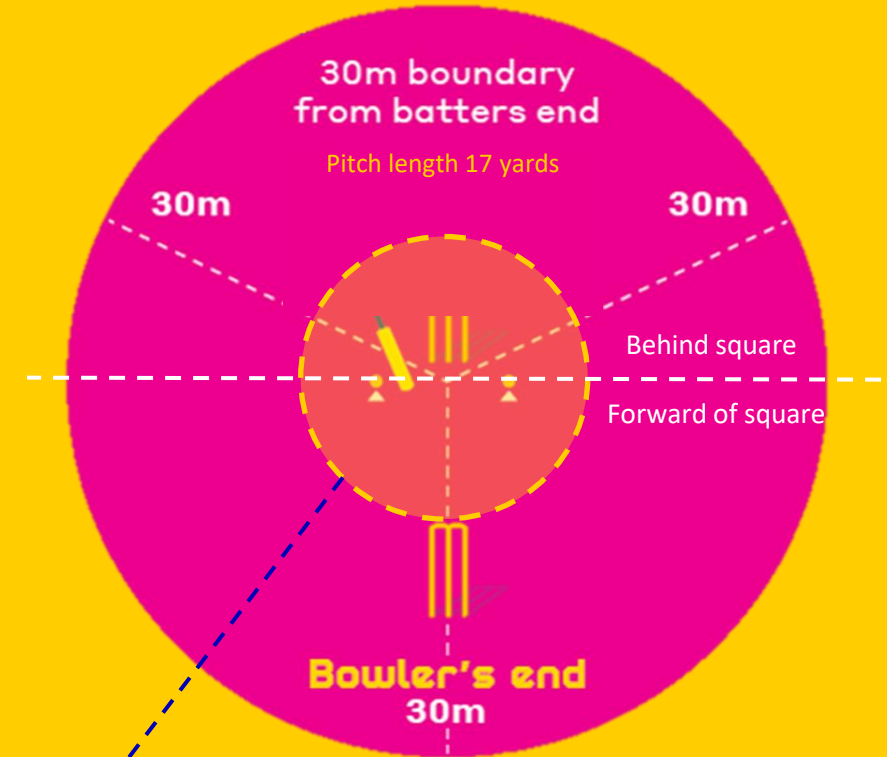
Equipment

A list of the equipment you will need is provided overleaf

Pitch Length & set-up

Pitch length and boundary size should be adapted based on the age of participants and space available.

We recommend that 17 yards (15.5m) is used for Year 5 & 6 or 15 yards (13.7m) for Year 4 with full further details available here: [ECB Recommended Junior Formats](#).



SAFETY:

Except for the wicketkeeper no fielder may field within 10 yards of the bat

Rules

* Where batting tee's aren't available, cones can be used as an alternative

| | 8-a-side (variation) | 6-a-side (variation) |
|----------------------------|---|---|
| Bowling | 5 balls per player then rotate with next fielder to bowl. Underarm & Overarm bowling allowed | 5 balls per player then rotate with next fielder to bowl. Each player will bowl twice. |
| Batting | Pairs (10 balls per pair). | Pairs (20 balls per pair = 4 sets of 5 balls) |
| | Umpires should use discretion to swap batters so each is given an opportunity to contribute | |
| Scoring | via Countdown cricket scorer app: Android Click here or IOS Click here | |
| Runs | Are scored by hitting past (4 runs) or over (6 runs) the boundary or completing 'runs' between the wickets. No-balls & wides are scored as 2 runs to batting team and no extra delivery to be bowled. | |
| Free Hit* | Following a no ball or a wide, the batter receives a "free hit" from the batting tee, and any runs scored are added to the total for that delivery (for example 2 runs for a wide, plus 1 run from the "free hit" = 3 runs). Batters have 3 seconds to take their free hit and must hit forward of square. Batters can be run out whilst trying to complete a run during a free hit but only by the ball struck from the batting tee (and not the original ball that resulted in the free hit being awarded). Once the free hit ball has been returned to the wicketkeeper the ball is considered 'dead' and the batters should no longer run. | |
| Out if | Batters may be out bowled, caught or run out . When out, batters must swap ends and continue with 5 runs added to the fielding team | |
| Fielding | Rotate after each set of 5 balls SAFETY: Except for the wicketkeeper no fielder may field within 10 yards of the bat | |
| Byes & leg byes | Batters can still score runs if they don't strike the ball with the bat. When batters miss the ball and run this will be recorded as a Bye or if the ball strikes part of their body and they run this will be recorded as Leg Byes. However, the fielding team may still run them out | |
| Wides | A ball which is too far from the batter to hit it shall be deemed un-hittable and classed as a wide (even if rolling) | |
| No Ball | Any ball that is rolling, bounces more than twice (even if straight) before reaching the batter or passes above shoulder height without bouncing will be classed as a no ball | |

Equipment & Prizes

- ▲ All you need to run Dynamos Schools is what's listed below;
 - ▲ Rubber balls
 - ▲ Boundary Cones or Markers
 - ▲ Plastic stumps
 - ▲ Bats*
 - ▲ Batting tees (or a cone to hit off)
 - ▲ Countdown Cricket scorer app
 - ▲ Android [Click here](#) or IOS [Click here](#) or [Scoresheet](#)
- ▲ Please contact your local County Cricket Board if you need any of this equipment to run your competition
- ▲ A template certificate can be also be downloaded for every child participating



* Plastic bats can be used where Dynamos light-weight wooden bats aren't available. For County Finals, CCB's will provide the necessary equipment